



REAL_IMPROV LAYOUT

Field Name	Type	Length	Description
1 AreaNum	Text	4	Area or Township Number
2 LRSNum	Text	10	Land record serial number (see lrsn)
3 PIN	Text	26	Parcel ID
4 ImprType	Text	10	DWELLING / COMMERCIAL / OTHER
5 UseCode	Text	8	primary use of commercial/ind & occupancy of
6 UseDesc	Text	30	use desc
7 BldgType	Text	35	from mkt_house_type code
8 Stories	Text	5	'BL', 'SL', 1.5, 1.75, 2.0, 2.5 and ...
9 YrBuilt	Text	4	year built
10 Size	Text	8	Res: building finished area except basement, low level &
11 Foundat	Text	36	Derived from basement & crawl codes
12 ConstFr	Text	30	Predominate construction type
13 ExtCovC1	Text	2	1st Predominate exterior cover code
14 ExtCovC2	Text	2	2nd Predominate exterior cover code
15 ExtCovP1	Text	6	1st Predominate exterior cover code % Format: 999.99
16 ExtCovP2	Text	6	2nd Predominate exterior cover code % Format: 999.99
17 ExtDesc1	Text	30	1st Predominate exterior cover description
18 ExtDesc2	Text	30	2nd Predominate exterior cover description
19 CondCode	Text	3	Condition code
20 CondDesc	Text	30	Condition code description
21 RoofType	Text	3	Roof style code
22 RoofDesc	Text	15	Roof style description
23 RoofMatC	Text	3	Roof material code
24 RoofMatD	Text	25	Roof material cover description
25 NumRms	Text	4	Number of rooms or units
26 NumBdRms	Text	4	Number of bedrooms
27 Num2Baths	Text	4	Half bath
28 Num3Baths	Text	4	Full bath
29 Num4Baths	Text	4	Full bath
30 Num5Baths	Text	4	Full bath
31 HeatFuel	Text	2	
32 FuelDesc	Text	15	
33 HeatType	Text	3	
34 HeatDesc	Text	25	
35 CentrIAC	Text	1	Y/N
36 Attic	Text	10	None, Full, Part and etc.
37 AtticFin	Text	6	0 if attic_type = None
38 BsmtArea	Text	6	Basement + Low level base areas
39 BsmtFin	Text	6	Basement + Low level finished areas

Field Name	Type	Length	Description
40 AttGarSF	Text	6	If = 0 it means <None>
41 DetGarSF	Text	6	If = 0 it means <None>
42 AttCpSF	Text	6	If = 0 it means <None>
43 BGarCars	Text	4	If = 0 it means <None> X..9(X = L for Low level; X=B for
44 UtilRooms	Text	4	If = 0 it means <None>
45 EnclPSF	Text	6	If = 0 it means <None>
46 OpenPSF	Text	6	If = 0 it means <None>
47 DeckSF	Text	6	If = 0 it means <None>
48 WCovCod1	Text	3	1st Predominate interior wall cover code
49 WCovCod2	Text	3	2nd Predominate interior wall cover code
50 WCovPt1	Text	6	1st Predominate interior wall cover % Format: 999.99
51 WCovPt2	Text	6	2nd Predominate interior wall cover % Format: 999.99
52 WCovDes1	Text	20	1st Predominate interior wall cover description
53 WCovDes2	Text	20	2nd Predominate interior wall cover description
54 FCovCod1	Text	3	1st Predominate floor cover code
55 FCovCod2	Text	3	2nd Predominate floor cover code
56 FCovCod3	Text	3	3rd Predominate floor cover code
57 FCovPt1	Text	6	1st Predominate floor cover % Format: 999.99
58 FCovPt2	Text	6	2nd Predominate floor cover % Format: 999.99
59 FCovPt3	Text	6	3rd Predominate floor cover % Format: 999.99
60 FCovDes1	Text	20	1st Predominate floor cover description
61 FCovDes2	Text	20	2nd Predominate floor cover description
62 FCovDes3	Text	20	3rd Predominate floor cover description
63 PrefabFP	Text	4	If = 0 it means <None>
64 MasonFP	Text	4	If = 0 it means <None>
65 ObyItem1	Text	40	
66 ObyItem2	Text	40	
67 ObyItem3	Text	40	
68 ObyItem4	Text	40	
69 ObyNum	Text	4	Number of OB&Y items (If > 4 means more)
70 Sketch	Text	8	Reference to sketch record number
71 Photo	Text	8	Reference to photo sequence number
72 UF16	Text	14	Unused
73 UF17	Text	10	Unused
74 UF18	Text	10	Unused
75 UF19	Text	10	Unused
76 UF20	Text	10	Unused
77 UF21	Text	42	Unused
78 LastUpdD	Text	10	YYYY/MM/DD
79 ImpStat	Text	1	A, H...
80 LastInsD	Text	10	YYYY/MM/DD: last improvement inspection date
81 PropExt	Text	3	Property record extension ID within parcel
82 LRSN	Int	4	Land record serial number